

City of Clovis Recreation
Adult Basketball League Rules

Team and Players

1. Team consist of no more than 10 Players
2. Players should be at the game 10 minutes before their scheduled game time.
3. The team must have at least 4 players on the court at all times to prevent a forfeit.
4. Teams are granted a 5 minute grace period, before a forfeit is issued.
5. If a team needs to use the 5 min grace period, the opposing team will be awarded 7 points to start the game.
6. All teams members need to wear same color jersey with a visible number on the back.
7. Each team will be responsible for having one team member act as captain at each game.
8. Only the team captain is allowed to approach the referee. Technical fouls may be called on any other player approaching the referee.
9. Problems during a game should be brought to the attention of the gym supervisor.
10. Players may be changed or added through the **fourth game day** of the league.
11. Injured players not returning may be replaced up to the start time of the final regular season game.
12. All players must check in at the scores table before entering the game. If not 10 points will automatically be deducted from the final score for each individual that did not check in. When checking in, each player should have the same number on the back of their jersey throughout the entire league including tournament. Jersey number needs to be visible for the referees and score keepers.

Games

13. Three point rule will apply.
14. All games are two 20-minute halves with a 2 minute halftime. Games will start no later than 5 minutes past the listed time.
15. During regular season games, clock will not be stopped except for the last 2 minutes of the games. Clock will stop on dead balls (Fouls, violations, out of bounds) unless there is a 20 point difference.
16. The game will begin with a jump ball. The non-possession team will begin the second half with the possession of the ball
17. Substitutes only on dead balls. You must notify the referee and wait for his signal.
18. There will be no overtimes during regular season play. Games can end in a tie during the regular season.

Fouls

19. On shooting fouls, with basket missed, offensive player will shoot free throws worth 1 point each.
20. On shooting fouls, with basket made (2 or 3 pointer), the offensive player will be automatically awarded 1 point without having to shoot a free throw. (AND 1 RULE)
21. AND I RULE does not apply during the last minutes of the game (Last 2 minutes in a regular season game or last 1 minute in a playoff game). Offensive player will have to shoot free throw shot.

22. On and after 7th team foul in the game, the opposing team will have a chance to shoot two free throws worth 1 point each. First free throw must be made in order for a second attempt. The opposing team is now in "Bonus".
23. On and after the 10th foul in the game, the opposing team will have 2 attempts to make 2 free throws worth 1 point each the opposing team is now in "Double Bonus".
24. A player will foul out on their 5th foul, technical fouls are included.
25. On technical fouls, the opposing team receives 1 point, 1 free throw worth 1 point, and possession of the ball.

Time Outs

26. Each team will get two time outs (30 seconds) per half. During regular season, timeouts do not stop clock.
27. The Clock will stop on timeouts only during playoffs.

Player Conduct

28. The game may be terminated at the referee's discretion. The eliminated team will be given a loss, if both teams are eliminated by the referee: both teams will be given a loss.
29. Player that receives a 2nd technical foul during the game is automatically ejected from the game and must leave the gym. If ejected player does not want to leave the gym, his team will forfeit the game.
30. Players displaying un-sportsmanlike conduct and/or disrespect towards referees, players, employees, volunteers, and/or spectators may be ejected from the game by the referee or gym attendant.
31. Physical and verbal threat towards officials and staff will not be tolerated. Player will be suspended/banned from the gym without a refund.
32. Any players ejected from 2 games will be eliminated from the league with no refund and may also be banned from the league as a spectator by the gym supervisor.

Playoff Rules

33. Teams will be seeded for the playoffs based on their league record. The #1 Tiebreaker shall be head-to-head record. The #2 tiebreaker shall be total season point different. The #3 tiebreaker shall be total points scored. The #4 tiebreaker shall be total points against. The final tiebreaker shall be a coin flip.
34. The clock will not be stopped except for the **last minute** of the game, at which it will stop on dead balls (fouls, violations, out of bounds) unless there is a 20 point difference.
35. In the event of a tie, a 2-minute overtime will be played, teams will tip off, and the clock will stop on dead balls. Second half fouls will be rolled over. If time expires in another tie, another 2 minute overtime will be used, teams will tip off once again. The clock will stop on dead balls, fouls will roll over from previous overtime.
36. The clock will run on dead balls, fouls, violations, and out of bounds throughout the entire tournament except the **last minute** of the game.
37. All league rules still apply.

The City of Clovis Recreation uses an online site to host all its adult sport scores and schedules. The website is www.cityofclovisrecreation.com. On the site, you will find all information about your current league as well as information about upcoming leagues.

The screenshot shows the website for City of Clovis Recreation. At the top, there is a navigation bar with links for Home, Register Here!, Adult Leagues, Youth Programs/Leagues, Drop-in Sports Schedule, Downloads, Clovis Bunting Cages, The Clovis Rotary Skatepark, Location Information, Calendar, Free Agent List, Newsletter Subscription, Sponsorship Opportunities, and Clovis Recreation Center. The main header features the City of Clovis Recreation logo and the website URL. A sidebar on the left lists various sports leagues and programs, including Fall 19, 2019 Fall Adult Football, 2019 Fall Softball Leagues, and 2019 Summer II Tidy Skuggers. The main content area is titled "The City of Clovis Recreation Section" and provides information about the recreation section's responsibilities and a calendar of seasons. The calendar lists four seasons: Winter (January 7, 2019 - March 10, 2019), Spring (March 18, 2019 - May 19, 2019), Summer (May 27, 2019 - July 28, 2019), and Fall (October 14, 2019 - December 22, 2019). A sidebar on the right lists upcoming games, including MTA Soilers vs Teter RBZ and Team Skimmer-Candu vs Y&H RBZ. The bottom of the page contains a disclaimer and contact information.

It is a goal of Clovis Recreation to promote a safe and responsible environment in which to play. If have any questions regarding the rules and times of games please call Clovis Recreation at 559-324-2780.