CITY OF CLOVIS RECREATION
YOUTH INDOOR SOCCER LEAGUE
RULES AND REGULATIONS

Outcomes of the Program:

- Teach skills, build character, and have fun.
- Have fair play and sportsmanship!
- *We can have fun by building character through teaching skills. Remember: This is a positive learning experience. SHOUT PRAISE, WHISPER CRITICISM!!!*

The City of Clovis Recreation reserves the right to modify these rules at any time. **United States Indoor Soccer Association** rules for the current year will be used for all games with the following exceptions:

❖ **Divisions are designated as such.**
- **U8** (Under 8)
- **U10** (Under 10)
- **12U** (12 and Under)

❖ **GAME TIME**
- **U8** – Four (4) ten (10) minute quarters running clock time
  U10 & **12U** – Two (2) twenty (20) minute halves running clock time
- One (1) minute between quarters and five (5) minutes between halves
- Time will be measured by scorekeeper
- The clock will only be stopped for injuries or timeouts

❖ **REQUIRED PLAYING TIME:** Every child on the roster **MUST** play based on the rules below:
- **U8, U10, 12U** – Each player must play a minimum of **5 uninterrupted minutes per half.**
- Failure to do so will result in forfeit of the game. The coach as well as the official scorekeeper must keep track of this time.
- Once a player is checked into the game, they cannot be subbed out till their 5 minutes of playing time has been completed.
- No player can be benched from playing unless they are given a penalty card.
- Players that arrive late but during the first half are only required to play the minimum required time in the second half.
- Players that arrive late in the second half are not required to play.

❖ **RULES & MODIFICATIONS:**
- 5v5 League
- No goal kicks or corner kicks
- Players can play off the walls
- If ball hits rafters or ceiling the ball is dead at the point of contact
- There are no offsides
- **NO HEADERS ARE ALLOWED**
- **NO SLIDING IS ALLOWED**

- U8 – 5 players (No keeper)
- U10 – 5 players + 1 keeper
- 12U – 4 players + 1 keeper
- Direct free kicks are given for balls going out of bounds instead of throw ins.
- The ball is out of play only when the ball leaves the field. If the ball leaves the field, it will be returned to play by the opposite team kicking the ball on the ground within six feet of where the ball went out of play.
- A goal is scored when the ball completely passes the goal line.
- At the start of each half, a two-touch is required before a goal may be scored.
- Players other than the goalkeeper may pass through the marked-off goalie area but cannot make a play on the ball. If a defender other than the goalie contacts the ball within the goalie area the referee will award a penalty kick. If an offensive player contacts the ball in the goalie area any goal scored will be disallowed and a goal kick will be awarded.
- The goalkeeper can return the ball back into play from his/her marked-off area by placing the ball on the ground and kicking it, throwing it underhand below the waist, or dribbling the ball back into play.
- Goalkeeper has five (5) seconds to get rid of the ball or the opposing team receives a direct kick at the penalty mark. A goalie may not dribble out of, then re-enter the marked off "goalies only" area.
- A free kick will be given at the point where an infraction occurred unless the infraction was in the goalie area.
- All free kicks will be direct kicks
- All free kicks, kick-offs, or kick-ins require a clearance of six feet from the opposing team
- When the ball is in the attacking half, the last defender (excluding the goalkeeper) must remain positioned at the field mark near the center of the field, unless an opposing attacker is present in their defensive half.

❖ **PENALTIES**

- The referee has the discretion to give two (2) to five (5) minute penalties, and/or red card a player for dangerous play (i.e. rough play along the walls, wild kicks with the potential to cause injury).
- Ejections from games may result in a player's suspension for future games.
- Suspensions will be made by the league director with consultation from the game referee.
- Two (2) to five (5) minute penalties may be given at the discretion of the referee for rough play or un-sportsmanlike conduct.
- A player can be ejected without a previous penalty. A sub may replace the ejected player only after penalty minutes have passed or a goal is scored.
- Yellow-carded players will be sidelined for 5 minutes. The team must play short for two minutes or a sub may replace the ejected player only after penalty minutes have passed or a goal is scored.
- Red-carded players must leave the field. The team must play short for the remainder of the game. Red-carded players may also be ejected from the building at the discretion of the league director, and/or the facility supervisor.
- The referee's authority will govern the game.
- Only the coach may converse with the referees.

❖ **TIME OUTS**

- Each time out will be one (1) minute in length per half
- Clock will stop during time outs
- Unused time outs do not carry over to the next half or into overtime

❖ **OVERTIME (For Tournament Play Only) – All Divisions**

In the case of a tie, an overtime period of a five (5) minute clock will be used until winner is determined; first team to score wins

- Each team will be allowed one (1) time out during that overtime period; clock will stop
- If after the five (5) minute period, a team hasn't scored, we will go to a penalty shootout

❖ **FORFEIT OF GAME**

- A team must have at least three (3) eligible players ready to play by five (5) minutes after the scheduled game time
- Failure to do so will result in a forfeit of the game. If a team loses a player (injury, disqualification, etc.) and the total number of players on the team that are eligible to play is less than four the game will be called
- Teams may utilize remaining time to scrimmage or practice; however, officials and scorekeepers will not be permitted to work

❖ **DRESS CODE**

- **NO CLEATS ALLOWED**
- **SHIN GUARDS ARE REQUIRED**
- Players must wear the uniform provided by The City of Clovis Recreation
- Uniforms should be tucked in, and shorts should be worn properly (on the hips)
- If there are two teams wearing colored uniforms, the team listed as the visiting team will wear pinnies
- Headgear for medical, cosmetic, or religious reasons may be permitted, provided it is not abrasive, hard, or dangerous, to any other player and which is attached in such a way it will come off during play. The Recreation staff, or official will rule on any headgear

❖ **EQUIPMENT**

- **U8** – Size 3 ball
- **U10 & 12U** – Size 4 ball
- The City of Clovis Recreation will supply game balls and other necessary supplies for use during the games.

❖ **COACHES CONDUCT**

- Coaches are very important role models for children in athletics. It is the coaches' responsibility to develop self-esteem, confidence, sportsmanship, and a positive attitude in the children that they coach. A goal of The City of Clovis is to have all the coaches working within our programs setting good examples.
- Coaches should always keep their tempers in control and watch their conduct around the children. This includes practices, games, meetings, or any other City of Clovis Recreation activity. The City of Clovis Recreation will take whatever action necessary to ensure that all coaches display proper conduct.

- Coaching Box is the Length of the Bench. If a coach goes out of this box, they may be subject to a yellow card.
- If coaches display unsportsmanlike conduct during a game, they will be given a yellow after the first warning.
- If coaches continue to display unsportsmanlike after a yellow card, they will be ejected from the game.
- Any coach who is ejected from a game will also be suspended during the team's next scheduled game. Additionally, the right to coach a future team can be denied. (To be determined by The City of Clovis Recreation.)
- **YELLING AT OFFICIALS, PLAYERS, OR STAFF WILL NOT BE TOLERATED**.

❖ **SPECTATOR CONDUCT**

- If parents or spectators from a particular team display unsportsmanlike conduct during a game, their coach will be given a yellow card. It is important that coaches explain this to their parents & spectators. Yelling at officials, players, or staff will not be tolerated. Coaches need to help keep parents & spectators cheering for the players and not yelling at officials so as not to take away from the child's experience.
- **SPECTATORS ARE PERMITTED TO SIT ON DESIGNATED BLEACHERS BEHIND THE GOAL NET**
- **SPECTATORS ARE NOT ALLOWED TO SIT OR STAND IN PLAYERS BENCH AREA**

❖ **PROTESTS**

Every attempt should be made to handle situation before filing an official protest with The City of Clovis Recreation.